Stay Productive While Slicing Up the Monolith

Markus Eisele













DEVNEXUS









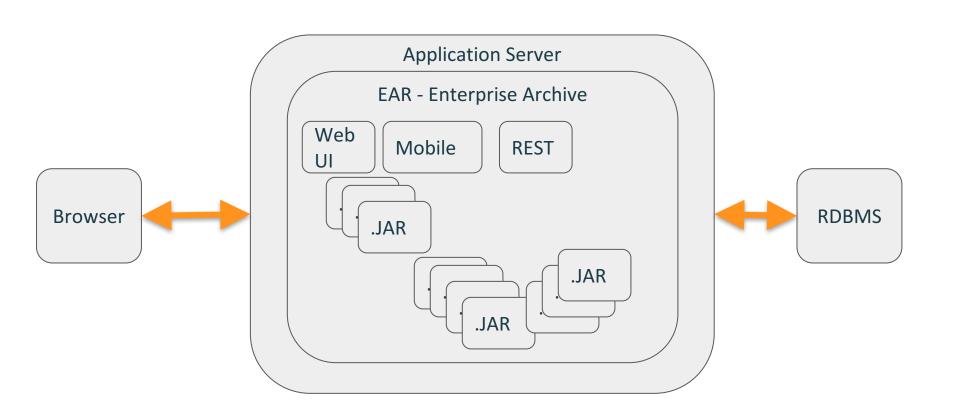


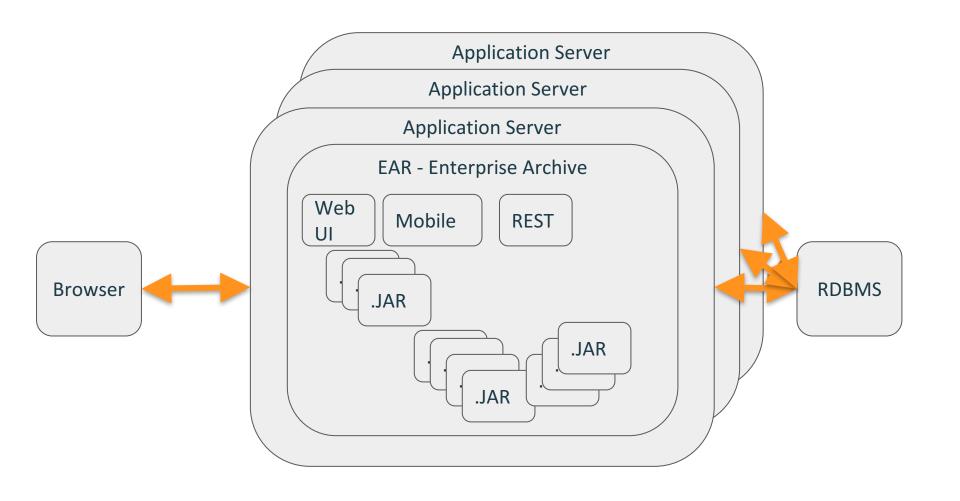






Classical Architectures?





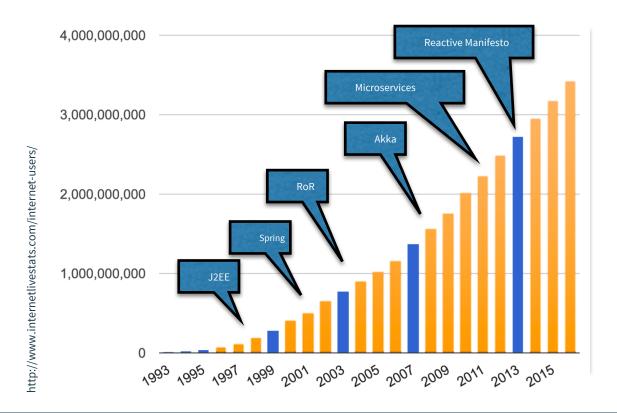
LL: Building and Scaling Monoliths

- Monolithic application everything is package into a single .ear
- Reuse primarily by sharing .jars
- A "big" push to production once or twice a year
- Single database schema for the entire application
- >= 500k loc
- >= Heavyweight Infrastructure
- Thousands of Testcases
- Barely New Testcases

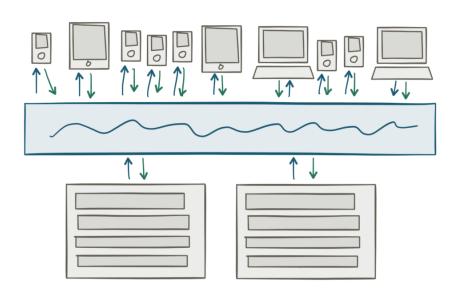
- >= 20 Team Member
- The single .ear requiring a multi-month test cycle /
- Huge bug and feature databases
- User Acceptance Undefined
- Technical Design Approach
- Barely Business Components or Domains
- Requiring multiple team involvement & significant oversight
- Technical Dept
- Outdated Runtimes (Licenses, Complex updates)
- Grown applications



More users



New requirements



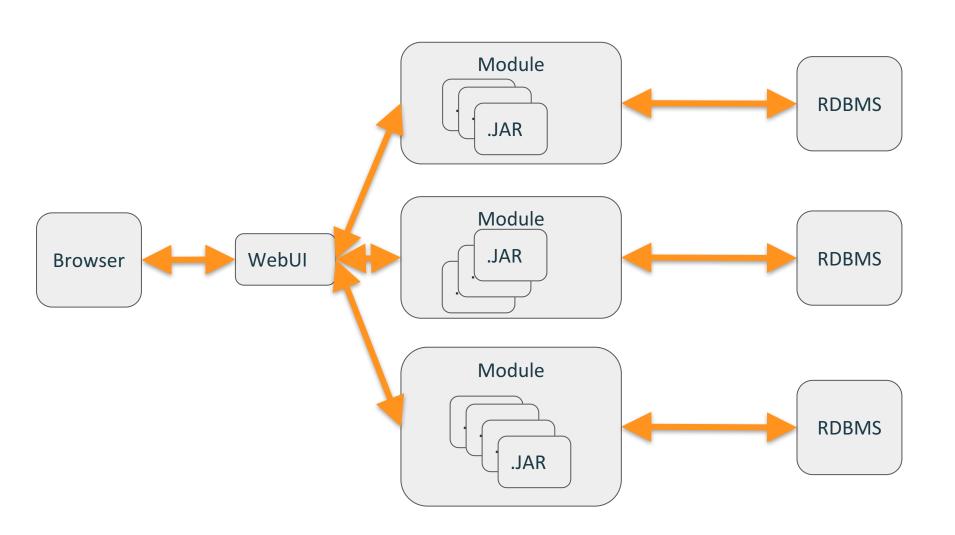
- Rather than acting on data at rest, modern software increasingly operates on data in near real-time.
- Shortened time-frames for putting changes into production
- New business models evolve from existing ones
- New questions need to be answered by existing applications
- Datacenter **costs** need to go down constantly

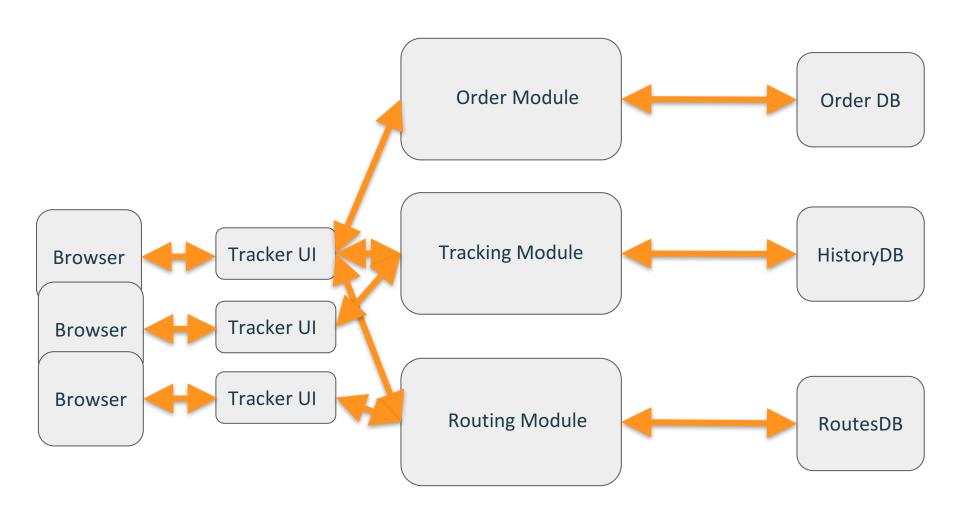


> Traditional application architectures and platforms are obsolete.

-- Gartner

Modernization!





REQ: Building and Scaling Microservices

- Lightweight runtime
- Cross Service Security
- Transaction Management
- Service Scaling
- Load Balancing
- SLA's
- Flexible Deployment
- Configuration
- Service Discovery
- Service Versions

- Monitoring
- Governance
- Asynchronous communication
- Non-blocking I/O
- Streaming Data
- Polyglot Services
- Modularity (Service definition)
- High performance persistence (CQRS)
- Event handling / messaging (ES)
- Eventual consistency
- API Management
- Health check and recovery



"Microservices" is a lousy term

Size is irrelevant



We want flexible systems and organizations that can adapt to their complex environments, make changes without rigid dependencies and coordination, can learn, experiment, and exhibit emergent behavior.

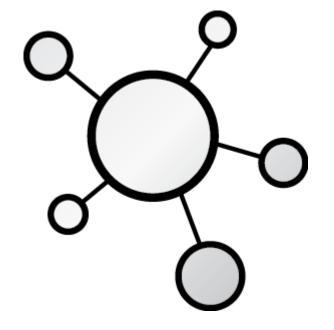


We need to build systems for **flexibility** and **resiliency**, not just **efficiency** and **robustness**.



Outer Architecture

Software Design



Methodology and Organization

Distributed Systems

Datacenter Operating System



Software Design

Architecture Principles

- Single Responsible Principle
- Service Oriented Architecture
 - Encapsulation
 - Separation of Concern
 - Loose Coupling
- Hexagonal Architecture

Design Patterns

- Domain-driven Design
- Bounded Contexts
- Event Sourcing
- CQRS
- Eventual Consistency
- Context Maps



Design Best Practices

- Design for Automation
- Designed for failure
- Service load balancing and automatic scaling
- Design for Data Separation
- Design for Integrity
- Design for Performance



Strategies For Decomposing

Verb or Use Case

e.g. Checkout UI

Noun

e.g. Catalog product service

Single Responsible Principle

e.g. Unix utilities



What is Lagom?

- Reactive Microservices Framework for the JVM
- Focused on right sized services
- Asynchronous I/O and communication as first class priorities
- Highly productive development environment
- Takes you all the way to production





Highly opinionated!

- Use bounded contexts as boundaries for services!
 (Domain Driven Design)
- The event log is the book of record! (Event Sourcing)
- Separate the read and write sides! (CQRS)
- Microservices, too, need to be elastic and resilient! (Reactive)
- Developer experience matters! (The Lagom development setup)



The parts

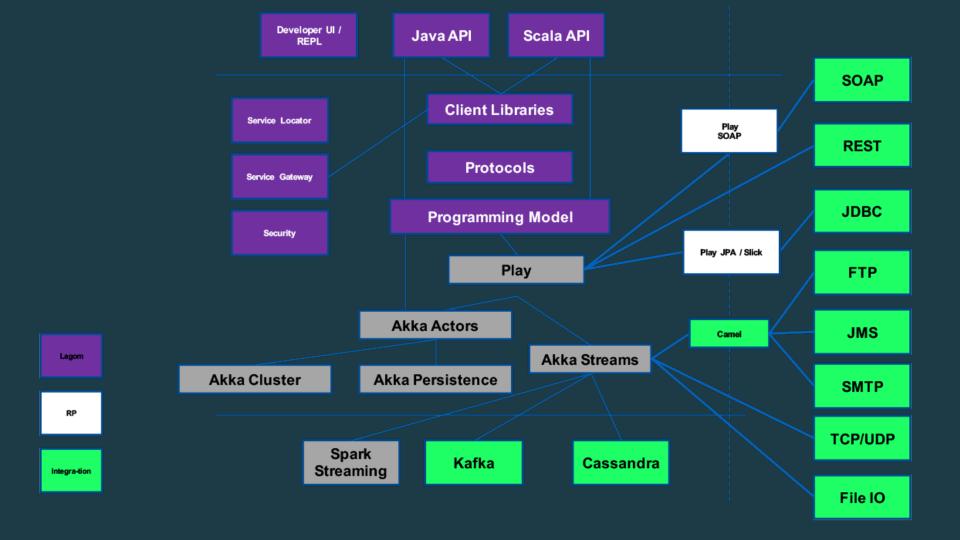
- Service API
- Persistence API
- Development environment
- Production environment



Lagom Persistence API

- Event sourced (deltas) with Cassandra backend by default
- No object/relational impedance mismatch
- Can always replay to determine current state
- Allows you to learn more from your data later
- Persistent entity is an Aggregate Root in DDD
- Can be overridden for CRUD if you want





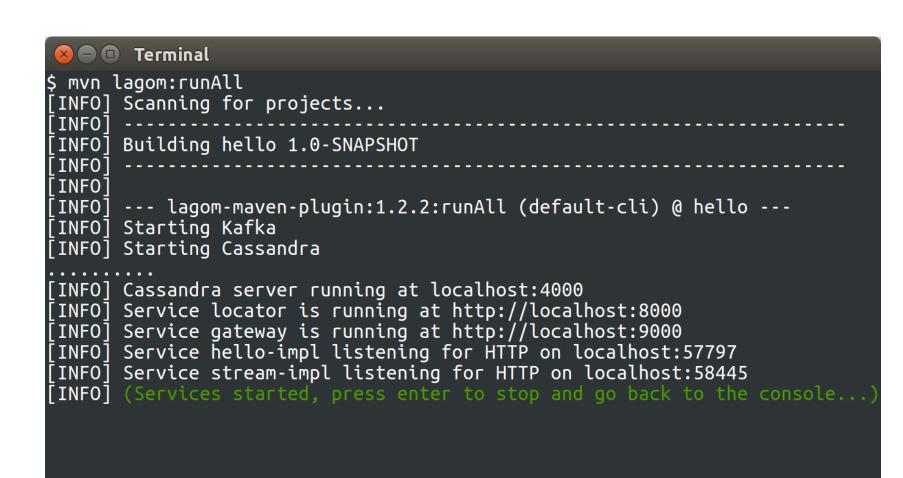
Getting started.

Creating a new Lagom project

```
mvn archetype:generate
```

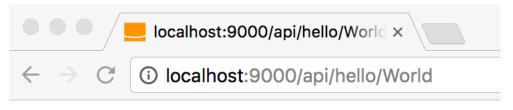
- -DarchetypeGroupId=com.lightbend.lagom
- -DarchetypeArtifactId=maven-archetype-lagom-java
- -DarchetypeVersion=1.2.2





```
$ cd my-first-system
$ mvn lagom:runAll ...
[info] Starting embedded Cassandra server
[info] Cassandra server running at 127.0.0.1:4000
[info] Service locator is running at
http://localhost:8000
[info] Service gateway is running at
http://localhost:9000
[info] Service helloworld-impl listening for HTTP on
0:0:0:0:0:0:0:0:24266
[info] Service hellostream-impl listening for HTTP on
0:0:0:0:0:0:0:0:0:26230 (Services started, press enter
to stop and go back to the console...)
```





Hello, World!

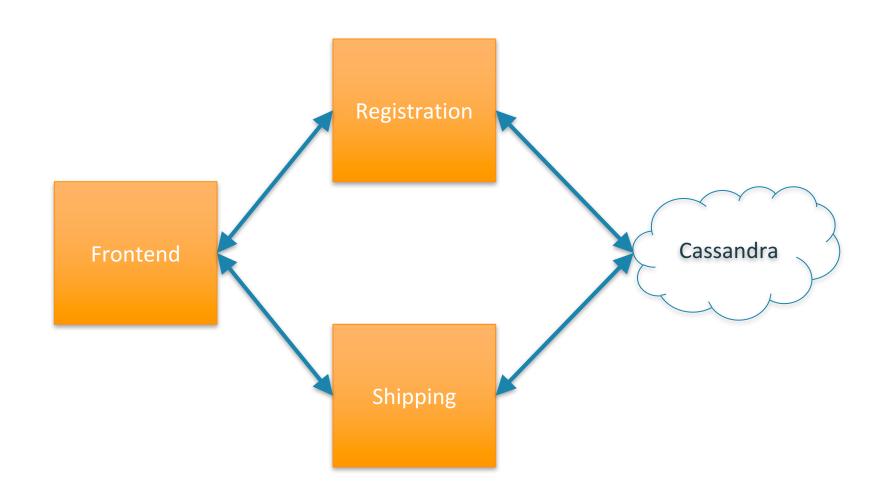


The somewhat bigger example!

Cargo Tracker

https://github.com/lagom/activator-lagom-cargotracker





Cargotracker

CARGO FEED

Cargo name...

description

owner

destination

POST

Cargo ID	Cargo name	Description	Owner	Destination
266012	TEST	TEST	TEST	TEST

Now that we have our bundles, how do we get into production?

Out of the box support for ConductR but...

- Lagom doesn't prescribe any particular production environment, however out of the box support is provided for Lightbend ConductR.
- Zookeper based version:
 https://github.com/jboner/lagom-service-locator-zookeeper
- Consul based version: <u>https://github.com/jboner/lagom-service-locator-consul</u>



Create Service bundles via sbt

```
>sbt bundle:dist
...
[info] Your package is ready in
/Users/myfear/lagom-cargotracker/front-
end/target/universal/front-end-1.0-
SNAPSHOT.zip
```



Create Service Bundles with Maven

- Creating a bundle configuration file, bundle.conf
- Creating a start script
- Creating a Maven assembly plugin descriptor to create the bundle zip
- Binding the Maven assembly plugin and Lagom renameConductRBundle goals to your projects lifecycle

http://www.lagomframework.com/documentation/1.3.x/java/ConductR.html





Lagom 1.3.0 today











Next Steps! Download and try Lagom!

Project Site:

http://www.lightbend.com/lagom

GitHub Repo:

https://github.com/lagom

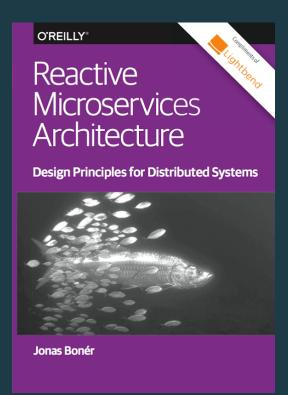
Documentation:

http://www.lagomframework.com/documentation/1.3.x/java/Home.html

Example:

https://github.com/typesafehub/activator-lagom-java

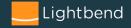


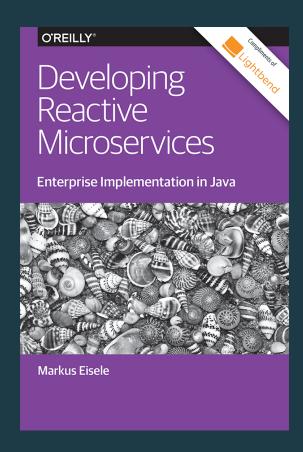


Written for architects and developers that must quickly gain a fundamental understanding of microservice-based architectures, this free O'Reilly report explores the journey from SOA to microservices, discusses approaches to dismantling your monolith, and reviews the key tenets of a Reactive microservice:

- Isolate all the Things
- Act Autonomously
- Do One Thing, and Do It Well
- Own Your State, Exclusively
- Embrace Asynchronous Message-Passing
- Stay Mobile, but Addressable
- Collaborate as Systems to Solve Problems

http://bit.ly/ReactiveMicroservice





The detailed example in this report is based on Lagom, a new framework that helps you follow the requirements for building distributed, reactive systems.

- Get an overview of the Reactive Programming model and basic requirements for developing reactive microservices
- Learn how to create base services, expose endpoints, and then connect them with a simple, web-based user interface
- Understand how to deal with persistence, state, and clients
- Use integration technologies to start a successful migration away from legacy systems

http://bit.ly/DevelopReactiveMicroservice

